



# INNOVATION VELOCITY GAUGE

## CONTENT

### GAMING

Advertising or sponsorship of gaming and content and esports events

### SUPER BUNDLES

Bundling together multiple types of media and services to keep consumers within your ecosystem, a la Amazon Prime

### AUGMENTED REALITY

Leveraging AR to activate unique brand experiences and deliver utility features to engage consumers on mobile and, soon, on AR headsets

### VIRTUAL REALITY

Creating VR experiences or advertising within apps, games & services

### INFLUENCER MARKETING

Working with social media influencers to reach audiences online and offline

### PODCASTING

Advertising within podcasts (streaming & downloaded)

### CULTURE POPS

Proactive media planning and brand activations against the appearance of cultural moments as they break into the mainstream

## PLATFORMS

### BLOCKCHAIN

Making use of disruptive concepts enabled by blockchain (such as NFTs, cryptocurrencies, and DAOs) to reach new audiences and optimize the ad ecosystem

### VISUAL SEARCH

Using cameras for search or unlocking brand experiences via images

### DIGITAL FINANCE

Reaching customers via digital wallets and other digital banking services (digital-wallets, automated payments, and tap-and-pay compatible devices)

### CONNECTED COMMUNITIES

Emerging social platforms and crowdsourced knowledge forums are creating new places for brands to reach targeted audiences

### NEXT-GEN NETWORKS

Leveraging next-gen networks, including 5G, mesh networks (such as Amazon Sidewalk), and Wifi 6, for new brand activations

### THE METAVERSE

Virtual environments in gaming as the new frontier for brands to reach consumers via branded virtual goods & modes

### CONNECTED CARS

Reaching consumers through in-vehicle digital media (eg. dashboard apps, after-market devices, etc.)

### CONNECTED HOME

Reaching consumers through connected home devices such as smart home appliances

### RETAIL TRANSFORMATION

Accelerated shift towards omnichannel retail with new technologies and services, including new payment methods, on-demand delivery, and D2C strategies

### CONVERSATIONAL INTERFACE

Building brand applications and services for conversational interfaces, both voice-based or text-based, across platforms

### WEARABLES

New brand opportunities to reach and engage with customers on wearable devices, including smartwatches, fitness trackers, hearables, etc.

### OVER THE TOP

Reaching the streaming audiences via ads or branded content

## FORMATS

### MACHINE LEARNING

Exploring how machine learning can supercharge marketing, esp. in programmatic advertising

### SOCIAL COMMERCE

Using social advertising or social media to sell products and deliver retail experiences

### LIVE VIDEO

Leveraging the live video format to add real-time interactivity to digital video and events to engage with consumers

### EMERGING OOH

Using emerging out-of-home ad units to activate unique experiences (AR content, dynamic messaging, location-based audiences)

## DATA & MEASUREMENT

### CROSS-SCREEN MEASUREMENT

Consolidated measurement between devices to address total reach and frequency challenges

### AUTOMATION

The application of AI and machine learning to automate parts of the ad-buying and measurement process

### CONSUMER PRIVACY

The implementation of privacy regulations like the CCPA and GDPR and its effect on privacy practices

### DIGITAL HEALTH

Leveraging the explosion of biometric and activity data, as well as accelerated adoption of telehealth solutions, to add value to brand experiences

The Innovation Velocity Gauge aims to clearly showcase how fast key innovation territories are moving toward market maturity. The closer to the right end of the odometer, the faster that territory is currently gaining mainstream applications in brand marketing. Jointly created by IPG Media Lab and MAGNA, the gauge is ranked according to weighted results from social listening data and analysis of news articles, and further informed by proprietary ad spend data from MAGNA and additional expertise from the Lab.

IPG MEDIA LAB

If you wish to learn more about why the territories landed where they are on the chart, please contact [richard@ipglab.com](mailto:richard@ipglab.com).

MAGNA